

Structural Example - Reinforced-Concrete Frame: Building the Model

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8 September 2008



Example 4 in examples manual

Example 4. Portal Frame -- Model Building

- define model, define & apply gravity

Elastic Element
Effective axial and flexural stiffnesses are defined at the element level

Ex4_Portal2D_build_ElasticElement.tcl

- Build model - nodes, supports, elements, etc.
- elasticBeamColumn elements
- elasticBeamColumn elements
- define & apply gravity load
- Lib/units.tcl

Distributed Plasticity Element, Uniaxial Section
Axial and flexural stiffnesses/strength are defined independently at the section level

Ex4_Portal2D_build_InelasticSection.tcl

- Build model - nodes, supports, elements, etc.
- uniaxial inelastic section (moment-curvature)
- nonlinear beam-column elements
- define & apply gravity load
- Lib/units.tcl

Distributed Plasticity Element, Fiber Section
The section is broken down into fibers where uniaxial materials are defined independently. The program calculates flexural and axial stiffnesses/strength by integrating strains across the section.

Ex4_Portal2D_build_InelasticFiberSection.tcl

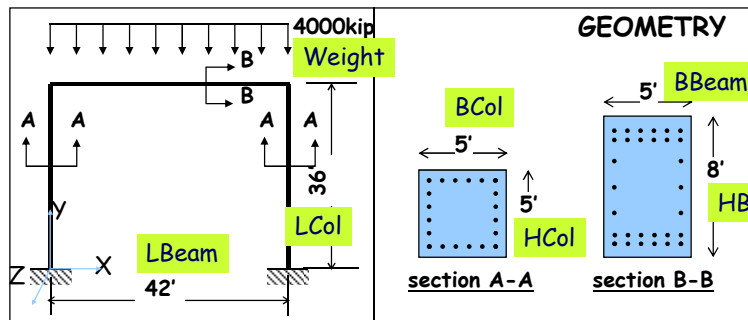
- Build model - nodes, supports, elements, etc.
- uniaxial inelastic material (stress-strain)
- fiber section
- nonlinear beam-column elements
- define & apply gravity load
- Lib/units.tcl

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problem statement

- Reinforced-Concrete Portal Frame
- start with ALL elastic elements (At a more advanced level, these elements can be replaced by more refined element models)
- use kip, inch and sec as basic units



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....remember what I told you about Tcl?

- Tcl is a string based scripting language
- enables variables and variable substitution (use variables to define units!!!)
- Expression evaluation
- Array management
- Basic control structures (if, while, for, foreach)
- Procedures
- File manipulation

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Ex4.Porta12D.build.InelasticFiberSection.tcl

```

1 # -----
2 # Example4. 2D Portal Frame-- Build Model
3 # nonlinearBeamColumn element, inelastic fiber section
4 # Silvia Mazzoni & Frank McKenna, 2006
5 #
6 # ^Y
7 # /
8 # 3 _____ (3) _____ 4 ____
9 # / _____ / /
10 # / / /
11 # / / /
12 # (1) (2) LCol
13 # / / /
14 # / / /
15 # / / /
16 # =1= =2= _/_ ----->X
17 # |-----LBeam-----|
18 #
19
20 # SET UP -----
21 wipe; # clear memory of all past model definitions
22 model BasicBuilder -ndm 2 -ndf 3; # Define the model builder, ndm=#dimension, ndf=#dofs
23 set dataDir Data; # set up name of data directory
24 file mkdir $dataDir; # create data directory
25 set GMdir "GMfiles"; # ground-motion file directory
26 source LibUnits.tcl; # define basic and system units

```

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LibUnits.tcl

```

1 # -----
2 # LibUnits.tcl -- define system of units
3 # Silvia Mazzoni & Frank McKenna, 2006
4 #
5 #
6 # define UNITS -----
7 set in 1.; # define basic units -- output units
8 set kip 1.; # define basic units -- output units
9 set sec 1.; # define basic units -- output units
10 set LunitTXT "inch"; # define basic-unit text for output
11 set FunitTXT "kip"; # define basic-unit text for output
12 set TunitTXT "sec"; # define basic-unit text for output
13 set ft [expr 12.*$in]; # define engineering units
14 set ksi [expr $kip/pow($in,2)];
15 set psi [expr $ksi/1000.];
16 set lbf [expr $psi*$in*$in]; # pounds force
17 set pcf [expr $lbf/pow($ft,3)]; # pounds per cubic foot
18 set psf [expr $lbf/pow($ft,2)]; # pounds per square foot
19 set in2 [expr $in*$in]; # inch^2
20 set in4 [expr $in*$in*$in*$in]; # inch^4
21 set cm [expr $in/2.54]; # centimeter
22 set PI [expr 2*asin(1.0)]; # define constants
23 set g [expr 32.2*$ft/pow($sec,2)]; # gravitational acceleration
24 set Ubig 1.e10; # a really large number
25 set Usmall [expr 1/$Ubig]; # a really small number

```

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Geometry, Weight, Mass

```

28 # define GEOMETRY -----
29 set LCol [expr 36*$ft];      # column length
30 set LBeam [expr 42*$ft];    # beam length
31 # define section geometry
32 set HCol [expr 5.*$ft];     # Column Depth
33 set BCol [expr 5.*$ft];     # Column Width
34 set HBeam [expr 8.*$ft];    # Beam Depth
35 set BBeam [expr 5.*$ft];    # Beam Width
36 # superstructure weight
37 set Weight [expr 2000.*$kip];
38
39 # calculated parameters
40 set PCol [expr $Weight/2];   # nodal dead-load weight per column
41 set Mass [expr $PCol/$g];    # nodal mass
42 set MCol [expr 1./12.*($Weight/$LBeam)*pow($LBeam,2)]; # beam-end moment due to distributed load.
43 # calculated geometry parameters
44 set ACol [expr $BCol*$HCol]; # cross-sectional area
45 set ABeam [expr $BBeam*$HBeam];
46 set IzCol [expr 1./12.*$BCol*pow($HCol,3)]; # Column moment of inertia
47 set IzBeam [expr 1./12.*$BBeam*pow($HBeam,3)]; # Beam moment of inertia
    
```

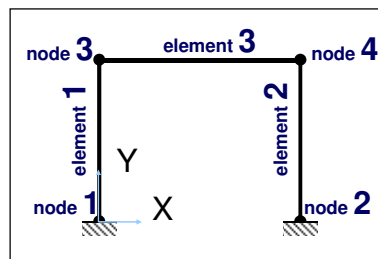
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Nodes: Coords, BC, Mass

```

49 # nodal coordinates:
50 node 1 0 0;      # node#, X, Y
51 node 2 $LBeam 0
52 node 3 0 $LCol
53 node 4 $LBeam $LCol
54 # Single point constraints -- Boundary Conditions
55 fix 1 1 1 0;    # node DX DY RZ
56 fix 2 1 1 0;    # node DX DY RZ
57 fix 3 0 0 0
58 fix 4 0 0 0
59 # nodal masses:
60 mass 3 $Mass 0. 0.; # node#, Mx My Mz, Mass=Weight/g, neglect rotational inertia at nodes
61 mass 4 $Mass 0. 0.
    
```



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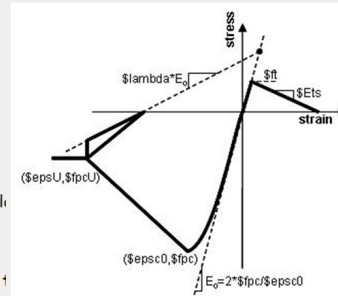
Concrete Material: Concrete02

Concrete02 Material -- Linear Tension Softening

This command is used to construct a uniaxial concrete material object with tensile strength and linear tension softening.

```
uniaxialMaterial Concrete02 $matTag $fpc $epsC0 $fpcU $epsU $lambda $ft $Ets
```

\$matTag	unique material object integer tag
\$fpc	compressive strength*
\$epsC0	strain at compressive strength*
\$fpcU	crushing strength*
\$epsU	strain at crushing strength*
\$lambda	ratio between unloading slope at \$epsC0 and initial slope
\$ft	tensile strength
\$Ets	tension softening stiffness (absolute value) (slope of tension softening branch)



Concrete02 Material -- Material parameters

*NOTE: Compressive concrete parameters should be input as negative values.

The initial slope for this model is $(2 * f_{pc} / \epsilon_{pc0})$

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Steel Material: Steel02

Steel02 Material -- Giuffr -Menegotto-Pinto Model with Isotropic Strain Hardening

This command is used to construct a uniaxial Giuffr -Menegotto-Pinto steel material object with isotropic strain hardening.

```
uniaxialMaterial Steel02 $matTag $Fy $E $b $R0 $cR1 $cR2 <$a1 $a2 $a3 $a4 $sigInit>
```

\$matTag	unique material object integer tag
\$Fy	yield strength
\$E	initial elastic tangent
\$b	strain-hardening ratio (ratio between post-yield tangent and initial elastic tangent)
\$R0, \$cR1, \$cR2	control the transition from elastic to plastic branches. Recommended values: \$R0 =between 10 and 20, \$cR1 =0.925, \$cR2 =0.15
\$a1, \$a2, \$a3, \$a4	isotropic hardening parameters: (optional, default: no isotropic hardening)

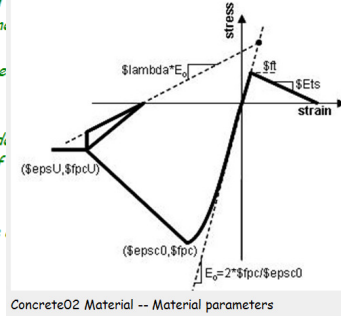
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Materials

```

64 # MATERIAL parameters -----
65 set IDconcU 1; # material ID tag -- unconfined
66 set IDreinf 2; # material ID tag -- reinforcement
67 # nominal concrete compressive strength
68 set fc [expr -4.0*$ksi]; # CONCRETE Compressive Stre
69 set Ec [expr 57*$ksi*sqrt(-$fc/$psi)]; # Concrete Elastic Modulus
70 # unconfined concrete
71 set fc1U $fc; # UNCONFINED concrete (top)
72 set eps1U -0.003; # strain at maximum strength of
73 set fc2U [expr 0.2*$fc1U]; # ultimate stress
74 set eps2U -0.05; # strain at ultimate stress
75 set lambda 0.1; # ratio between unloading slope
76 # tensile-strength properties
77 set ftU [expr -0.14*$fc1U]; # tensile strength +tension
78 set Ets [expr $ftU/0.002]; # tension softening stiffness
79 # -----
80 set Fy [expr 66.8*$ksi]; # STEEL yield stress
81 set Es [expr 29000.*$ksi]; # modulus of steel
82 set Bs 0.01; # strain-hardening ratio
83 set R0 18; # control the transition from elastic to plastic branches
84 set cR1 0.925; # control the transition from elastic to plastic branches
85 set cR2 0.15; # control the transition from elastic to plastic branches
86
87 uniaxialMaterial Concrete02 $IDconcU $fc1U $eps1U $fc2U $eps2U $lambda $ftU $Ets; # build cover concrete
88 uniaxialMaterial Steel02 $IDreinf $Fy $Es $Bs $R0 $cR1 $cR2; # build reinforcement material
    
```



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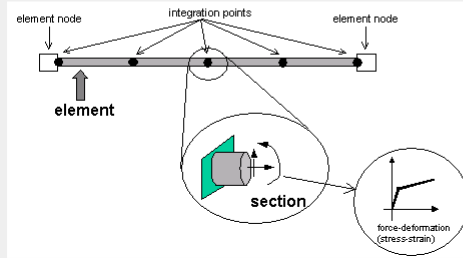
Section Command

section Command

This command is used to construct a SectionForceDeformation object, hereto referred to as Section, which represents force-de

What is a section?

- A section defines the stress resultant force-deformation response at a cross section of a beam-column or plate element
 - Types of sections:
 - **Elastic** - defined by material and geometric constants
 - **Resultant** - general nonlinear description of force-deformation response, e.g. moment-curvature
 - **Fiber** - section is discretized into smaller regions for which the material stress-strain response is integrated to give resultant b
- The valid queries to any section when creating an **ElementRecorder** are 'force' and 'deformation.'



- [Elastic Section](#)
- [Uniaxial Section](#)
- [Fiber Section](#)
- [Section Aggregator](#)
- [Elastic Membrane Plate Section](#)
- [Plate Fiber Section](#)
- [Bidirectional Section](#)
- [Isolator2spring Section: Model to include buckling behavior of an elastomeric bearing](#)

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Beam Section: Elastic

Elastic Section

This command is used to construct an ElasticSection object.

```
section Elastic $secTag $E $A $Iz <$Iy $G $J>
```

\$secTag	unique section object tag
\$E	Young's Modulus
\$A	cross-sectional area of section
\$Iz	second moment of area about the local z-axis
\$Iy	second moment of area about the local y-axis (optional, used for 3D analysis)
\$G	Shear Modulus (optional, used for 3D analysis)
\$J	torsional moment of inertia of section (optional, used for 3D analysis)

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Column Section: Fiber Section

Fiber Section

The FiberSection object is composed of Fiber objects.

A fiber section has a general geometric configuration formed by subregions of simpler, regular shapes (e.g. [quadrilateral patch](#) and [layer](#) ([Circular Layer Command](#), [Straight Layer Command](#))) are used to define the discretization of the associated with [uniaxialMaterial](#) objects, which enforce Bernoulli beam assumptions.

The geometric parameters are defined with respect to a planar local coordinate system (y,z). See figures.

```
section Fiber $secTag {
```

```
  fiber <fiber arguments>
```

```
  patch <patch arguments>
```

```
  layer <layer arguments>
```

```
}
```



material stress-strain

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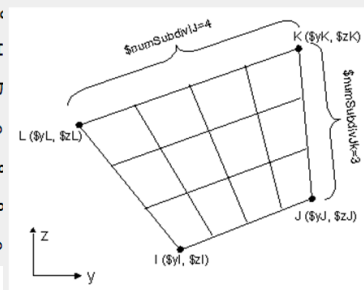
Patch Command: Concrete

Quadrilateral Patch Command

This command is used to construct a Patch object with a quadrilateral shape. The geometry of the patch is specified by the four vertices in sequence -- counter-clockwise.

```
patch quad $matTag $numSubdivIJ $numSubdivJK $yI $zI $yJ $zJ $yK $zK $yL $zL
```

\$matTag	material integer tag of the previously-defined UniaxialMaterial object used to represent the stress-strain
\$numSubdivIJ	number of subdivisions (fibers) in the I direction
\$numSubdivJK	number of subdivisions (fibers) in the J direction
\$yI \$zI	y & z-coordinates of vertex I (local coordinate system)
\$yJ \$zJ	y & z-coordinates of vertex J (local coordinate system)
\$yK \$zK	y & z-coordinates of vertex K (local coordinate system)
\$yL \$zL	y & z-coordinates of vertex L (local coordinate system)



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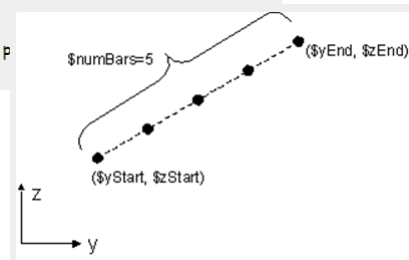
Layer Command: Steel

Straight Layer Command

This command is used to construct a straight layer of reinforcing bars.

```
layer straight $matTag $numBars $areaBar $yStart $zStart $yEnd $zEnd
```

\$matTag	material integer tag of the previously-defined UniaxialMaterial object used to represent the stress-strain for the area of the fiber
\$numBars	number of reinforcing bars along layer
\$areaBar	area of individual reinforcing bar
\$yStart \$zStart	y and z-coordinates of starting point of reinforcing layer (local coordinate system)
\$yEnd \$zEnd	y and z-coordinates of ending point of reinforcing layer (local coordinate system)



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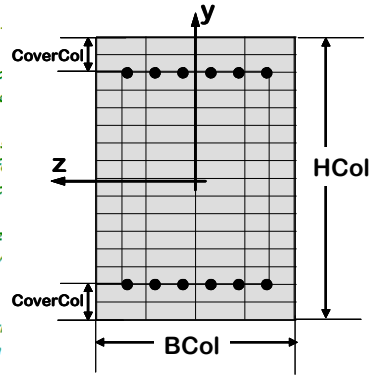


Column & Beam Sections



```

90 # Define ELEMENTS & SECTIONS -----
91 # symmetric section
92 set ColSecTag 1; # assign a tag number to the column section
93 set BeamSecTag 2; # assign a tag number to the beam section
94 # define section geometry
95 set coverCol [expr 6.*$in]; # Column cover to reinforcing.
96 set numBarsCol 10; # number of longitudinal-reinforcing bars
97 set barAreaCol [expr 2.25*$in2]; # area of longitudinal-reinforcing bars
98 # RC section:
99 set coverY [expr $HCol/2.0]; # The distance from the section z
100 set coverZ [expr $BCol/2.0]; # The distance from the section y
101 set coreY [expr $coverY-$coverCol]
102 set coreZ [expr $coverZ-$coverCol]
103 set nfY 16; # number of fibers for concrete in y-direction
104 set nfZ 4; # number of fibers for concrete in z-direction
105 section fiberSec $ColSecTag {}; # Define the fiber section
106 patch quadr $IDconcU $nfZ $nfY -$coverY $coverZ -$coverY -$coverZ $coverY -$coverZ $coverY $coverZ;
107 layer straight $IDreinf $numBarsCol $barAreaCol -$coreY $coreZ -$coreY -$coreZ; # top layer reinforcement
108 layer straight $IDreinf $numBarsCol $barAreaCol $coreY $coreZ $coreY -$coreZ; # bottom layer reinforcement
109 }; # end of fibersection definition
110
111 # BEAM section:
112 section Elastic $BeamSecTag $Ec $ABeam $IzBeam; # elastic beam section
    
```



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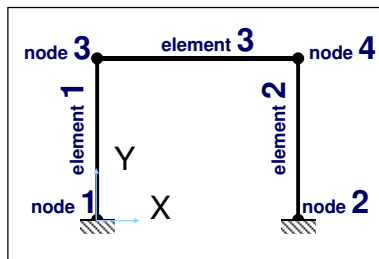


Transformations and Elements



```

114 # define geometric transformation: performs a linear geometric transformation of
115 # beam stiffness and resisting force from the basic system to the global-coordinate system
116 set ColTransfTag 1; # associate a tag to column transformation
117 set BeamTransfTag 2; # associate a tag to beam transformation (good practice to keep col and beam separate)
118 set ColTransfType Linear; # options, Linear PDelta Corotational
119 geomTransf $ColTransfType $ColTransfTag; # only columns can have PDelta effects (gravity effects)
120 geomTransf Linear $BeamTransfTag;
121
122 # element connectivity:
123 set numIntgrPts 5; # number of integration points for force-based element
124 element nonlinearBeamColumn 1 1 3 $numIntgrPts $ColSecTag $ColTransfTag; # self-explanatory when using variables
125 element nonlinearBeamColumn 2 2 4 $numIntgrPts $ColSecTag $ColTransfTag;
126 element nonlinearBeamColumn 3 3 4 $numIntgrPts $BeamSecTag $BeamTransfTag;
    
```



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Recorders

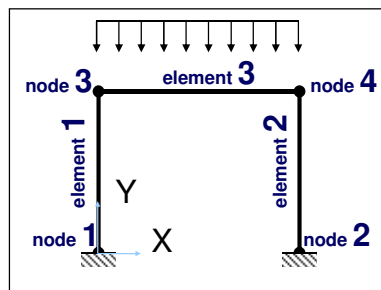
```
128 # Define RECORDERS -----
129 recorder Node -file $dataDir/DFree.out -time -node 3 4 -dof 1 2 3 disp;      # displacements of free nod
130 recorder Node -file $dataDir/DBase.out -time -node 1 2 -dof 1 2 3 disp;    # displacements of support noa
131 recorder Node -file $dataDir/RBase.out -time -node 1 2 -dof 1 2 3 reaction; # support reaction
132 recorder Drift -file $dataDir/Drift.out -time -iNode 1 2 -jNode 3 4 -dof 1 -perpDirn 2; # lateral drift
133 recorder Element -file $dataDir/FCol.out -time -ele 1 2 globalForce;      # element forces -- column
134 recorder Element -file $dataDir/FBeam.out -time -ele 3 globalForce;      # element forces -- beam
135 recorder Element -file $dataDir/ForceColSec1.out -time -ele 1 2 section 1 force; # Column section forces, c
136 recorder Element -file $dataDir/DefoColSec1.out -time -ele 1 2 section 1 deformation; # section deformati
137 recorder Element -file $dataDir/ForceColSec$numIntgrPts.out -time -ele 1 2 section $numIntgrPts force; # se
138 recorder Element -file $dataDir/DefoColSec$numIntgrPts.out -time -ele 1 2 section $numIntgrPts deformation;
139 recorder Element -file $dataDir/ForceBeamSec1.out -time -ele 3 section 1 force; # Beam section forces,
140 recorder Element -file $dataDir/DefoBeamSec1.out -time -ele 3 section 1 deformation; # section deformati
141 recorder Element -file $dataDir/ForceBeamSec$numIntgrPts.out -time -ele 3 section $numIntgrPts force; # se
142 recorder Element -file $dataDir/DefoBeamSec$numIntgrPts.out -time -ele 3 section $numIntgrPts deformation; #
```

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Gravity Load

```
144 # define GRAVITY -----
145 set WzBeam [expr $Weight/$LBeam];
146 pattern Plain 1 Linear {
147   eleLoad -ele 3 -type -beamUniform -$WzBeam; # distributed superstructure-weight on beam
148 }
```



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