

#### Open System for Earthquake Engineering Simulation

Pacific Earthquake Engineering Research Center





# NEES / PEER OpenSees Days 2012

Presented by the OpenSees Community
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Sponsored by:

NEES through NEEScomm

Pacific Earthquake Engineering Research Center

National Science Foundation

http://opensees.berkeley.edu/wiki/index.php/OpenSeesDays2012

On behalf of the:

George E. Brown Network for Earthquake Engineering Simulation

(NEES)

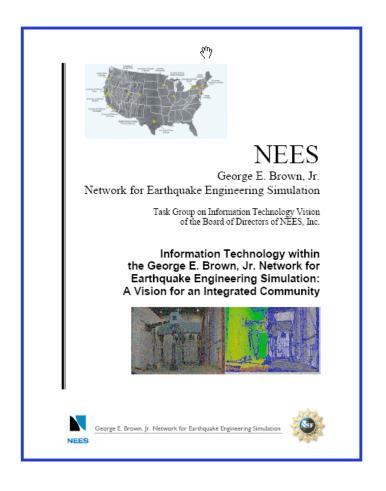
and the

Pacific Earthquake Engineering Research Center

(PEER)

### WELCOME

#### Vision for Simulation



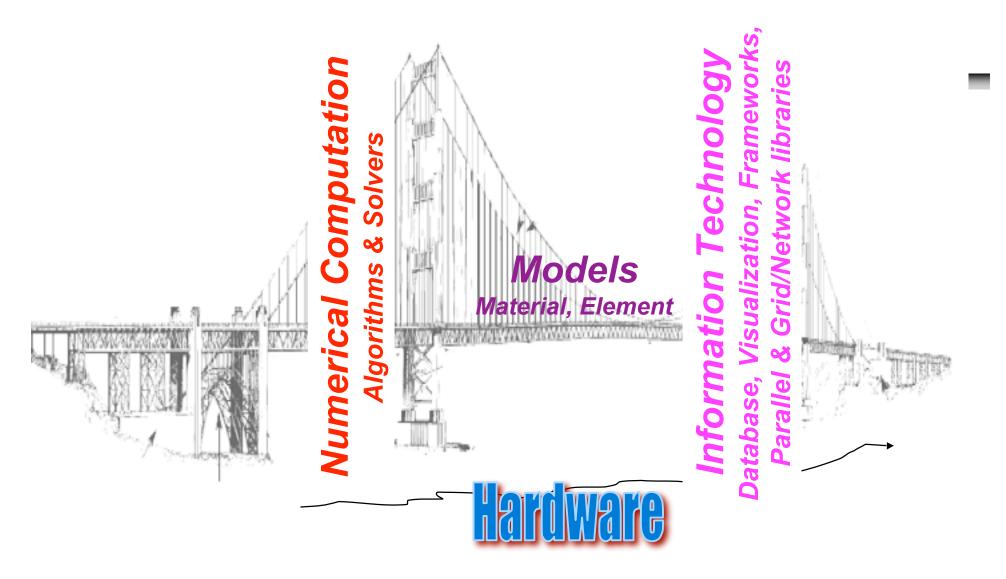
Computational modeling and simulation is central to the vision of NEES to transform the development of new earthquake engineering solutions from being primarily based on experiments to a balanced use of simulation and experimentation using computational models validated by experimental data.

A close integration of modern computational models and simulation software with other NEES applications and services will provide the earthquake engineering community, and broad engineering users, new capabilities for developing innovative and cost-effective solutions.

#### Observations on Current Situation

- Tight binding of models in research and commercial codes is an impediment to new research and implementation of models for professional practice.
- Embedding of computational procedures in codes makes it difficult to experiment and take advantage of computing technology:
  - Parallel and distributed computers
  - Computational grids
- "Closed-source" is the norm, whereas other fields have adopted "open-source" software for communities users.

#### Building Blocks for Modern Simulation Code



Open-Source - Leave it out there for community

#### What is OpenSees?

- A software *framework* for simulation applications in earthquake engineering using finite element methods. OpenSees is not an application.
- A communication mechanism for exchanging and building upon research accomplishments.
- As open-source software, it has the potential for a community code for earthquake engineering.

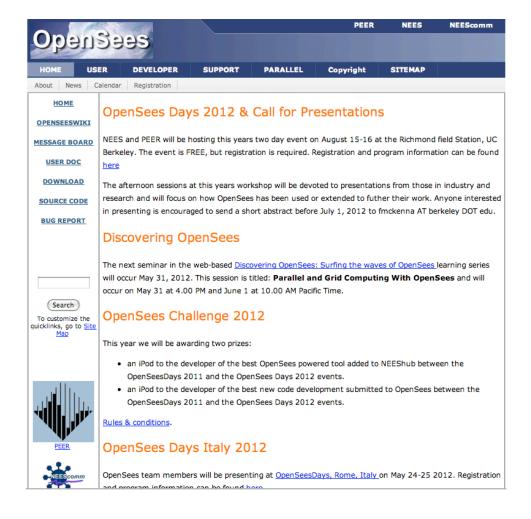


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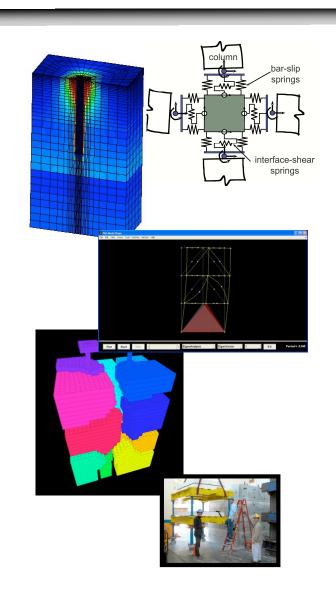
- OpenSees has been under development by PEER since before 1997.
- Large group of developers and user.
- NEES has supported integration and maintenance since 2003.
- Open-source and royalty free license for non-commercial use and and internal commercial use.
- License must be obtained for software developers including OpenSees code in their applications.
- Written in C++ language & currently over 1000 classes (modules).

#### http://opensees.berkeley.edu

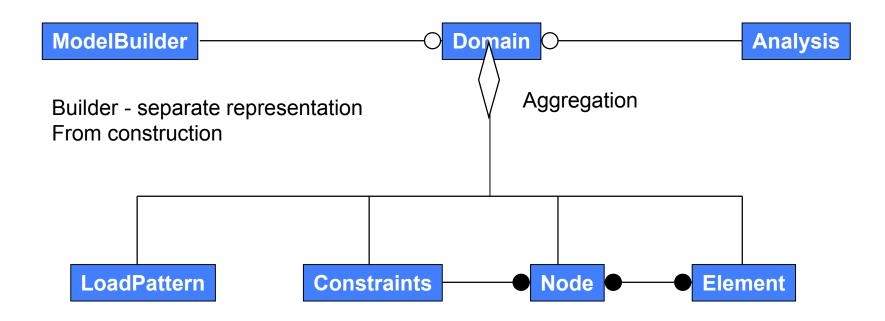


#### OpenSees Approach to Simulation

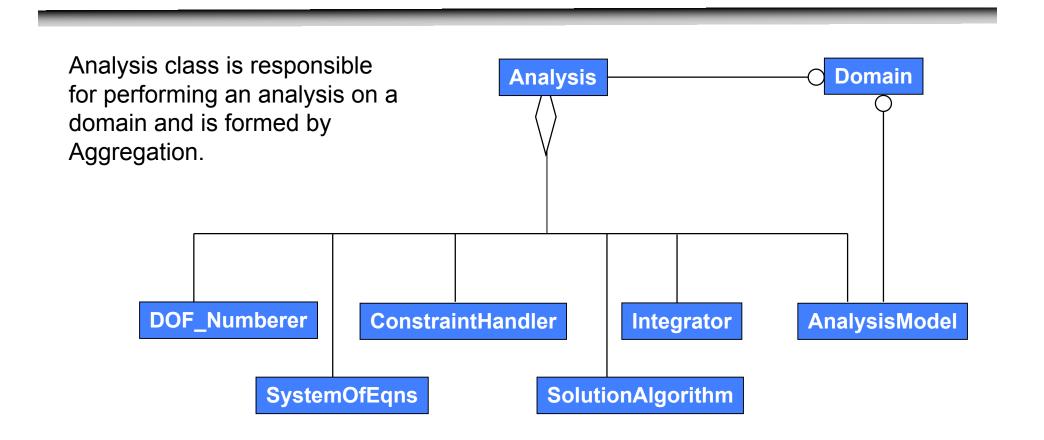
- Basic approach:
  - Modular software design for implementing and integrating modeling, numerical methods, and IT for scalable, robust simulation
  - Focus on capabilities needed for performance-based engineering
  - Programmable interfaces
- <u>Most users</u>: a "application" for nonlinear analysis. Fully scriptable.
- <u>Generally</u>: a software framework for developing simulation applications.



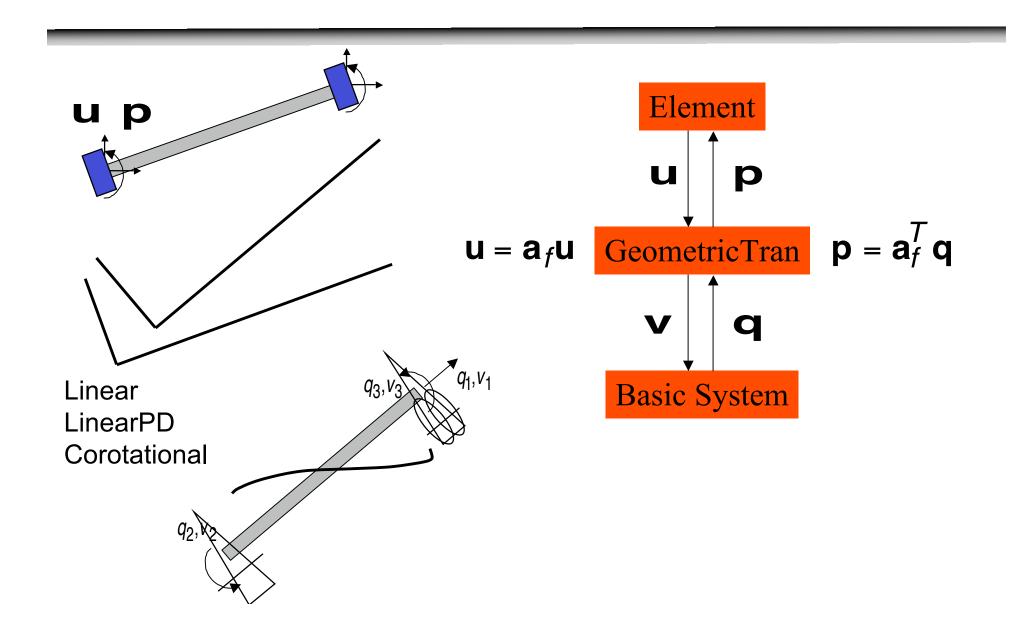
#### Structural Models as Aggregation Pattern



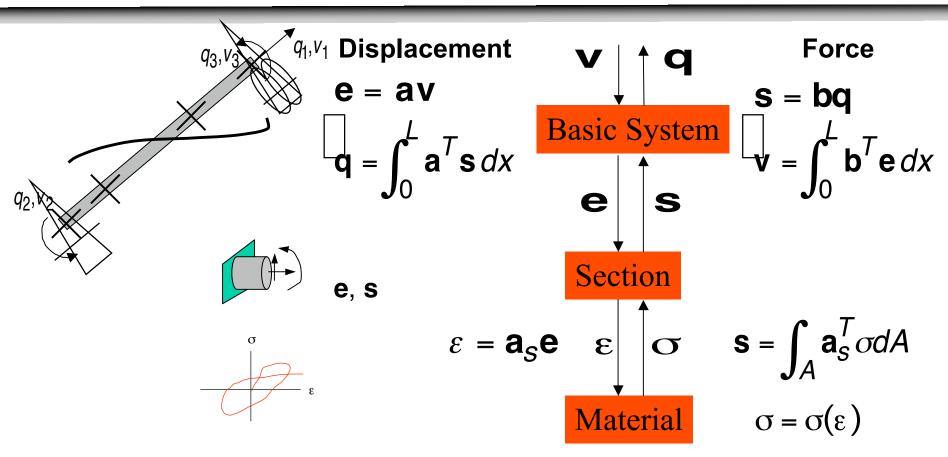
#### **Analysis Class for Simulation**



#### Beam-Column Models I

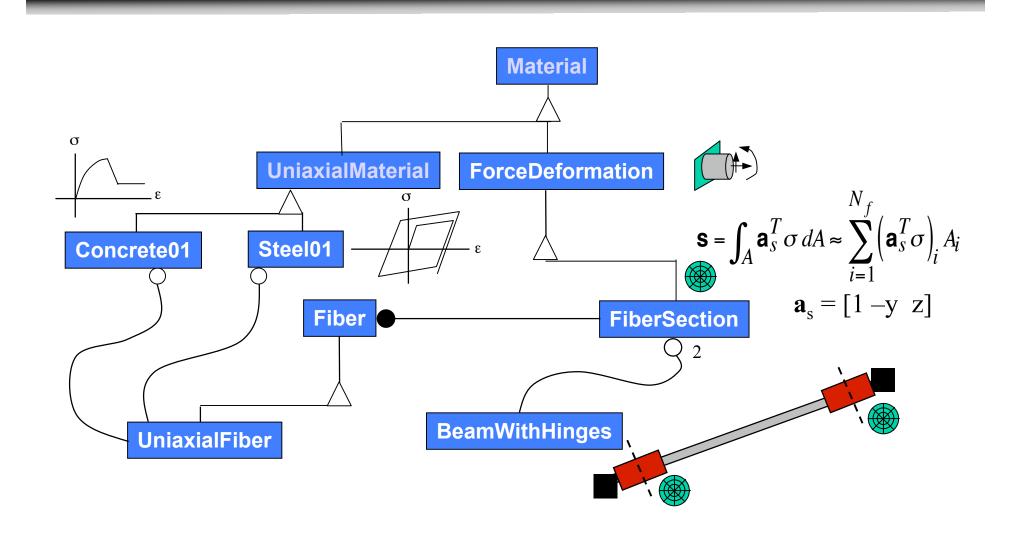


#### Beam-Column Models II



No assumptions are made on section or material behavior; each level in the hierarchy can be defined independently of other levels

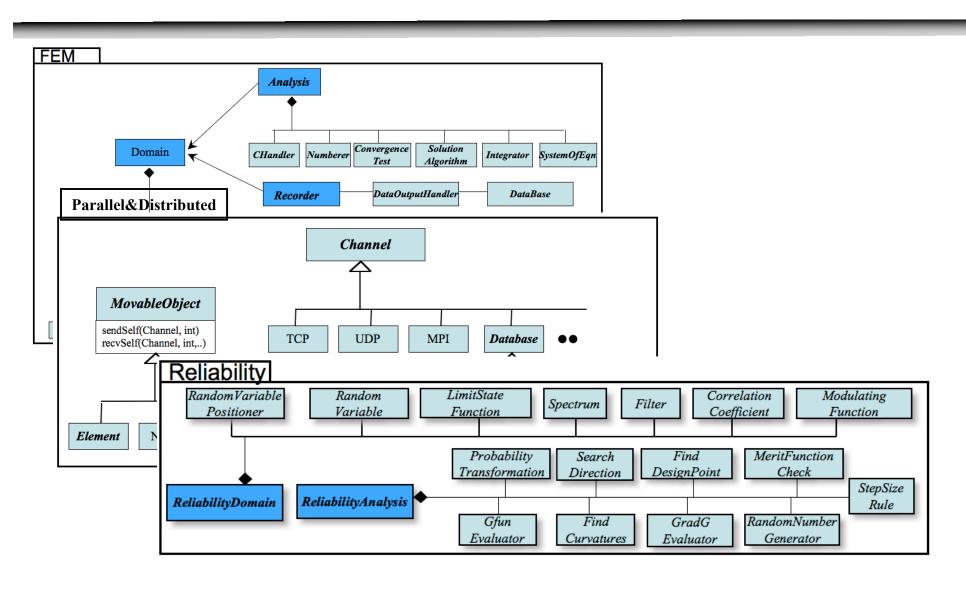
#### Form Follows Mechanics



#### **OpenSees Scripting**

```
wipe
    source Units.tcl;
                                               # define units
    source ParamList.tcl;
                                               # load up parameter values
    source GMFiles.tcl;
                                               # load up ground-motion filenames
                                                                                        FRAME
    foreach Xframe $iXframe Hco $iHcol Lcol $iLcol Lbeam $iLbeam
5.
                    Glblc $iGlblc GrhoCol $iGrhoCol GPcol $iGPcol GMfact $iGMfact {
       source Static.tcl; # load procedure for static analysis
6.
                                   # load procedure for dynamic analysis
       source Dynamic.tcl:
       puts FRAME$Xframe......FRAME$Xframe......
8.
9.
       puts STATIC ANALYSIS
       Static $Xframe $Hcol $Lcol $Lbeam $Glblc $GrhoCol $GPcol $GMfact;
10.
11.
       puts DYNAMIC ANALYSIS
                                                                       GROUND MOTION
12.
       foreach GroundFile $iGroundFile {
13.
            puts GroundMotion$GroundFile
            Dynamic $Xframe $Hcol $Lcol $Lbeam $Glblc $GrhoCol $GPcol $GMfact $GroundFile;
14.
15.
16. }
```

## OpenSees has more capabilities than the typical FE Application



#### **NEES**

The Network for Earthquake Engineering Simulation (NEES) is a shared national network of 14 experimental facilities, collaborative tools, a centralized data repository, and earthquake simulation software.



#### **NEEShub**



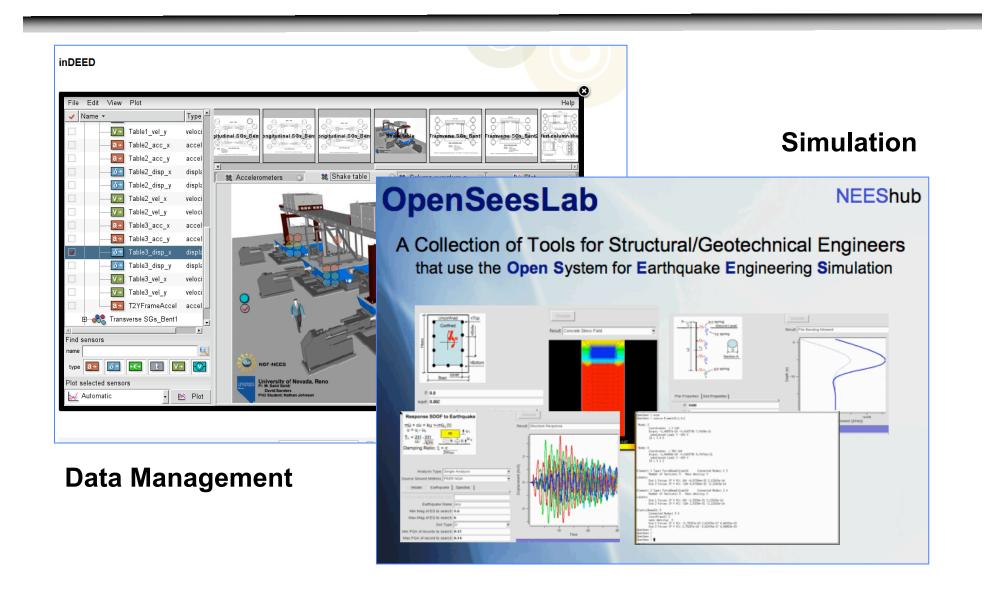
- The power behind NEES at http://nees.org
- Maintained and developed at Purdue by NEEScomm
- A science gateway for education and research in earthquake engineering



Through a browser engineers can:

- Upload and view experimental data
- Browse online seminars and courses
- Launch sophisticated tools using remote computational resources (OpenSeesLab)

#### **NEEShub Tools and Resources**



#### Objective of OpenSees Days

- Describe modeling and analysis capability, including hierarchy of system, element, section, material
- Overview of applications, structural and geotechnical
- Show specific examples of nonlinear analysis
- Provide hands-on starting-point for simulation tools
- Introduce NEEShub capabilities using OpenSees
- Motivation to use OpenSees for your simulation problems....

#### What Should be Your Expectations?

- OpenSees is primarily a research tool at this time, but fairly stable and is used in professional practice
- As with any nonlinear analysis, it requires careful consideration of model and interpretation of results
- It is under continual development by students, faculty and other researchers
- User interface development lags behind computational technology
- It is not bullet-proof
- An investment of time and learning is required
- The OpenSees *open-source community* requires contributions for the community to succeed.

#### Thanks to:

- PEER staff (Heidi, Veronica, & Yolanda)
- All the presenters
   Prof. Pedro Arduino, Prof. Ahmed Elgamal, Prof. Filip Filippou, Panos Galanis, Prof. Quan Gu, Dr. Mahmoud Hachem, Rod Holland, Dr. Arash Khosravifar, Gemez

Marshall, Dr. Andreas Schellenberg, Dr. Vesna Terzic

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